

Adapting Real Quantifier Elimination Methods for Conflict Set Computation

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Abstract. The satisfiability problem in real closed fields is decidable. In the context of satisfiability modulo theories, the problem restricted to conjunctive sets of literals, that is, sets of polynomial constraints, is of particular importance. One of the central problems is the computation of good explanations of the unsatisfiability of such sets, i.e. obtaining a small subset of the input constraints whose conjunction is already unsatisfiable. We adapt two commonly used real quantifier elimination methods, cylindrical algebraic decomposition and virtual substitution, to provide such conflict sets and demonstrate the performance of our method in practice.

Keywords: SMT, real quantifier elimination, cylindrical algebraic decomposition, virtual substitution, conflict set.

1 Introduction

Among the reasons for the current success of Satisfiability Modulo Theory (SMT, we refer to [1] for more information) solvers is the ability to handle large formulas in an expressive language. Since arithmetic is pervasive in applications of SMT, this language should include some kind of arithmetic theory. Linear arithmetic (on reals and integers) was one of the first theories considered for SMT [22], and integrated in practice into SMT solvers [2,14]. Non-linear arithmetic is also mentioned in the fundamental combination of theories paper [22]. Although many applications do require non-linear arithmetic reasoning — our motivating application was the verification of a clock synchronization algorithm [3] — it is considered in practice only since quite recently (e.g. [19]), and few solvers integrate non-linear arithmetic reasoning capabilities. Up to now, no technique is accepted as the right way to integrate non-linear reasoning capabilities into SMT solvers.

The theory of real closed fields (reals with order, addition, and multiplication) has however been extensively studied in the area of symbolic computation, and

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mature tools exist to handle sets of constraints in this language, e.g. [16,4]. The results presented here aim at adapting those tools so that they can be integrated into an SMT framework. Indeed, whereas developing dedicated techniques for non-linear arithmetic within SMT is crucial, a lesson from linear arithmetic is that mature (external) tools should also be adapted for cooperation with SMT solvers. For instance, a reasonably efficient linear programming tool suitably incorporated into the SMT solver CVC4 provided an impressive improvement of efficiency compared to the dedicated SMT techniques alone [20].

To integrate a theory reasoner in an SMT framework, some features are valuable (see Section 1.4.1 in [1]). Since we envision fast and incomplete techniques tightly integrated within SMT, backed up by a complete and robust but also heavy engine, it is not of foremost importance for this engine to be incremental and backtrackable: it will only be called as a last resort on a full assignment when the heuristic solver failed to show unsatisfiability. However, a critical feature is that the complete engine provides models, both for feedback to the user but also for model-based combination with other theories [12,13]. Adapting established real closed field decision procedures to produce models has been the subject of a previous work [21]. The other critical feature is to be able, from an unsatisfiable set of constraints, to extract a small conflict set. Without this ability, the cooperation of the SMT solver and the engine would most probably fail because the SMT solver would enumerate an exponential number of slightly different assignments, successively submitted to the engine. The engine would reject them one by one, but they would essentially be unsatisfiable for the same reason. With small conflict set production, all these assignments are blocked by the strong conflict clause added within the SMT solver in just one call to the external engine.

We here focus on the computation of small conflict sets from unsatisfiable sets of non-linear constraints. Two commonly used real quantifier elimination methods, namely cylindrical algebraic decomposition and virtual substitution, are considered. They basically share a feature that provides the key to efficiently compute conflict sets: a finite set of test points is generated in the process. These test points falsify some of the input constraints. If the tentative conflict set contains enough constraints so that at least one of them is false for each test point, it is indeed a conflict set.

Section 2 briefly describes the two decision procedures for sets of polynomial constraints on the reals, Section 3 presents the small conflict set extraction method, and experimental results are discussed in Section 4.

2 Real Quantifier Elimination

Given a quantified formula ϕ , quantifier elimination is the process of finding an equivalent, quantifier-free formula ϕ' . Whether or not quantifier elimination is possible in theory and practice in general depends on the considered formal system and the underlying theory.

For first-order logic formulas over the reals it is well known that quantifier elimination is possible. This was first proven by Tarski in 1951 [23], but the

first successful algorithmic approach to the problem was developed by Collins in 1974 [8]. To formally define the problem, consider a quantifier-free first-order formula $\varphi(x_1, \dots, x_n, u_1, \dots, u_m)$ over the reals in the variables $x_1, \dots, x_n, u_1, \dots, u_m$. Given the formula

$$\phi \equiv Q_1 x_1, \dots, Q_n x_n : \varphi(x_1, \dots, x_n, u_1, \dots, u_m),$$

with $Q_i \in \{\forall, \exists\}$ for $1 \leq i \leq n$, the quantifier-elimination problem consists in finding a quantifier-free first-order formula $\phi'(u_1, \dots, u_m)$ such that ϕ' is logically equivalent to ϕ . It was proven independently by Weispfenning [24] and Davenport and Heintz [11] that solving the quantifier elimination problem over real closed fields can require double exponential space.

Subsequently we describe two widely used real quantifier elimination methods. Both approaches are based on the same general idea which we discuss first before going into details about the specifics for each method. Our goal is to give a comprehensible and intuitive introduction to these procedures and not to describe them in thorough technical detail. References to more in depth treatments of the subjects are given for the interested reader.

While these methods work in a general context, our focus lies on input formulas found in the SMT setting with only existential quantifiers and no free variables:

$$\phi \equiv \exists x_1, \dots, \exists x_n : \varphi(x_1, \dots, x_n), \quad (1)$$

It is clear that then either **true** or **false** is a quantifier-free equivalent of ϕ . Over the reals, quantifier-free formulas are Boolean combinations of polynomial expressions of the form $p(x_1, \dots, x_n) \bowtie 0$ where p is a polynomial in $\mathbb{R}[x_1, \dots, x_n]$ and \bowtie is a relation symbol in $\{<, \leq, =, \neq, >, \geq\}$. Given a point $(a_1, \dots, a_n) \in \mathbb{R}^n$, we can see if φ holds for this point by substituting a_i for x_i for all $1 \leq i \leq n$. If we were able to perform the substitution for all points in \mathbb{R}^n in finite time, we could easily see if ϕ holds or not.

The approach of the two quantifier elimination methods *cylindrical algebraic decomposition* (CAD) and *virtual substitution* (VS) is to reduce the set of infinitely many points in \mathbb{R}^n to a finite set of test points, i.e. to find a finite subset T of \mathbb{R}^n such that ϕ holds over \mathbb{R}^n if and only if it holds over T .

2.1 Cylindrical Algebraic Decomposition

Cylindrical algebraic decomposition [8] is the most widely used real quantifier elimination method to date. It is based on a simple observation: given a finite, non-empty set P of polynomials in n variables, one can define an equivalence relation on \mathbb{R}^n that decomposes the space into finitely many connected cells such that all the given polynomials are sign invariant in each cell.

Definition 1. Let P be a non-empty set of polynomials in $\mathbb{R}[x_1, \dots, x_n]$. For $a, b \in \mathbb{R}^n$ we say that a is equivalent to b if there exists a path $\gamma : [0, 1] \rightarrow \mathbb{R}^n$ from a to b such that for all $s, t \in [0, 1]$ and all $p \in P$ we have that

$$\text{sgn}(p(\gamma(s))) = \text{sgn}(p(\gamma(t))).$$

The term cell refers to the preimage of an equivalence class under the canonical homomorphism which maps a point to its equivalence class. We call the set of all cells an (algebraic) decomposition of \mathbb{R}^n .

Example 1. To illustrate the basic idea, we consider the bivariate case, and the following set of polynomials.

$$P = \{\underbrace{x^2 + y^2 - 1}_{p_1}, \underbrace{x^2 - y + 1/2}_{p_2}\}$$

The first polynomial defines three connected, sign invariant cells in \mathbb{R}^2 given by

$$\{(a, b) \in \mathbb{R}^2 \mid p_1 < 0\}, \{(a, b) \in \mathbb{R}^2 \mid p_1 = 0\}, \{(a, b) \in \mathbb{R}^2 \mid p_1 > 0\},$$

and similarly, p_2 also decomposes \mathbb{R}^2 into three cells when not taking p_1 into account. The combination of the cells induced by p_1 and the cells induced by p_2 gives rise to a new decomposition where the original cells either persist, collapse into common cells or form new cells via intersection. The decomposition of \mathbb{R}^2 induced by P consists of 5 different cells in total, as illustrated in Figure 1.

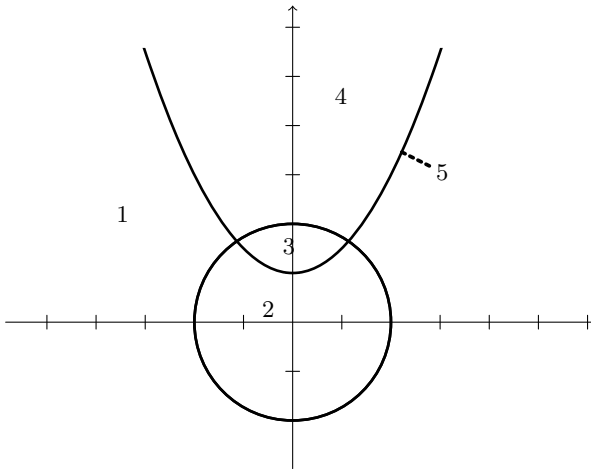


Fig. 1. The sign invariant cells of Example 1. Note that cell no. 5 is given by the union of the varieties of p_1 and p_2 .

To study a quantified formula ϕ , we want to collect in a set P all the polynomial expressions in ϕ and then compute a sample point for each cell in the decomposition induced by P . While it seems easy to identify the different sign invariant cells simply by inspection of the plot of the varieties in Figure 1, it is a non-trivial task for a computer and for more involved polynomial systems (in more than two variables).

To facilitate the algorithmic identification of different cells, new polynomials are added to P so that the decomposition becomes cylindrical in the following sense:

Definition 2. A decomposition of \mathbb{R}^n is called cylindrical if $n = 1$ or if there exists a projection $\pi : \mathbb{R}^n \rightarrow \mathbb{R}^{n-1}$ that acts on the elements of \mathbb{R}^n by removing one of their coordinates such that the following two conditions hold:

1. For two cells $C_1, C_2 \subset \mathbb{R}^n$, either $\pi(C_1) = \pi(C_2)$ or $\pi(C_1) \cap \pi(C_2) = \emptyset$.
2. The decomposition of \mathbb{R}^{n-1} induced by the images under π of the cells in the decomposition of \mathbb{R}^n is cylindrical.

We call a set of polynomials $P \subset R[x_1, \dots, x_n]$ cylindrical if the decomposition of \mathbb{R}^n induced by P is cylindrical.

Again, this can easily be illustrated by an example.

Example 2. (Example 1 continued.) The decomposition induced by P as in Example 1 is not cylindrical. We can, however, refine it by adding four linear polynomials to the set. Let $c = \sqrt{0.5(\sqrt{7} - 2)}$ (c is such that $p_1(\pm c) = p_2(\pm c)$) and set

$$P' = P \cup \{x + 1, x + c, x - c, x - 1\}.$$

P' is cylindrical and the decomposition is illustrated in Figure 2. It consists of 47 different cells.

Starting from a set of sample points from each cell in the induced decomposition of \mathbb{R} (represented by the dots on the horizontal axis in the figure), we can easily find all cells in \mathbb{R}^2 “above” a fixed cell in \mathbb{R} by keeping the x_1 value fixed and looking for roots of any polynomial in P with that x_1 value. In the picture, this corresponds to moving along the dotted line and looking for sign changes.

The full CAD algorithm works in three major steps. We start with a formula ϕ of the form (1) and collect the contained polynomials in a set $P_n \subset R[x_1, \dots, x_n]$. The first step, the projection phase, recursively adds new elements to P_n such that its induced decomposition becomes cylindrical. We denote this superset of P_n by $\text{cadp}(P_n)$. If $n = 1$, then P_1 is always cylindrical, so $\text{cadp}(P_1) := P_1$. For $n > 1$, we compute a set P_{n-1} which contains all polynomials in $Q_n := P_n \cap R[x_1, \dots, x_{n-1}]$ as well as the image $P_n \setminus Q_n$ under a so called projection operator and return $\text{cadp}(P_n) := P_n \cup \text{cadp}(P_{n-1})$. The projection operator is a map such that $\text{cadp}(P_n)$ is cylindrical if $\text{cadp}(P_{n-1})$ is. Intuitively it adds polynomials in $R[x_1, \dots, x_{n-1}]$ to P_{n-1} that correspond to asymptotes orthogonal to the projection direction, intersections and self intersections of the algebraic curves defined by the polynomials in $P_n \setminus Q_n$. In Example 2, $x \pm 1$ corresponds to the vertical asymptotes of the algebraic curve given by p_1 and $x \pm c$ corresponds to the intersection of the two curves given by p_1 and p_2 .

In the second step, the extension phase, sample points of the cells in the decomposition of \mathbb{R} induced by P_1 are obtained by computing the roots of the polynomials in P_1 and points from the intervals between these roots. The cells

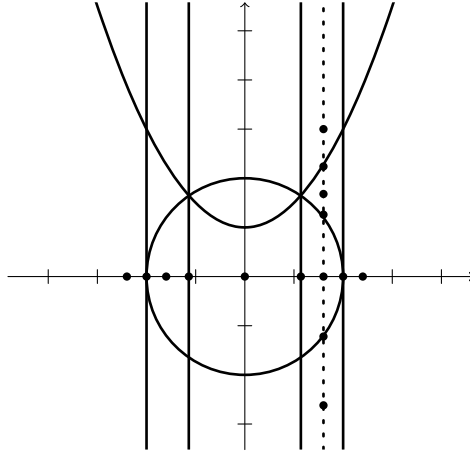


Fig. 2. A cylindrical algebraic decomposition of \mathbb{R}^2 induced by the polynomials in Example 2.

of \mathbb{R} are extended to cells of \mathbb{R}^2 by keeping the x_1 values of the sample points fixed and computing the roots of the polynomials in P_2 regarded as univariate polynomials in x_2 . This step is iterated to obtain the cells in \mathbb{R}^3 , \mathbb{R}^4 etc. In the last step, the sample points of the cells in \mathbb{R}^n are plugged into the the polynomials in P and ϕ is evaluated.

It was shown by Brown and Davenport [5] that the complexity of CAD is double exponential in the number of variables. Many improvements of the base algorithm like the ones found in [9,6,7], however, allow for solving moderately sized systems via CAD.

2.2 Virtual Substitution

The virtual substitution technique takes a more symbolic view on the roots of a polynomial. It was introduced by Weispfenning in 1988, see [25], and several improvements and generalizations have been developed since. It is not as prevalent as CAD due to its current degree limitations in practice, but usually performs much better in terms of computing time.

To get a good understanding of VS, consider first univariate polynomials and a special form of the quantifier-free formula ϕ that contains no strict inequalities but only Boolean combinations of expressions of the form $p(x) \bowtie 0$ with $\bowtie \in \{\leq, =, \geq\}$. Similarly to CAD, VS decomposes the space into connected cells. However, while CAD does not really exploit the literals but only the polynomials appearing in them, the cells in VS are constructed such that the truth value of ϕ (rather than the signs of the images of the polynomials) remains invariant in each cell.

Let $p_1, p_2 \in \mathbb{R}[x]$ and $\phi = p_1 \geq 0 \wedge p_2 \geq 0$. The real roots r_1, \dots, r_k of p_1 given in ascending order decompose \mathbb{R} into finitely many intervals

$$(-\infty, r_1], (r_1, r_2], \dots, (r_{k-1}, r_k], (r_k, +\infty).$$

The real roots of p_2 then refine this decomposition such that in each interval, the truth values of the inequalities and equations in ϕ do not change within an interval.

Example 3. Let $p_1 = 10^{-1}(x + 5)(x + 2)(x - 6)$ and $p_2 = x^2 - 9$ and $\Phi = \exists x : p_1 \geq 0 \wedge p_2 \leq 0$. Then the truth invariant decomposition induced by the real roots of p_1 and p_2 consists of the intervals

$$(-\infty, -5], (-5, -3], (-3, -2], (-2, 3], (3, 6], (6, +\infty).$$

By plugging in the upper interval bounds (and evaluating the polynomials at $+\infty$), we see that $\phi \equiv \text{true}$ via the test point $x = -3$.

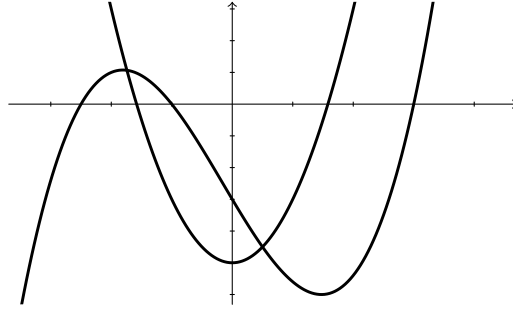


Fig. 3. Plot of the polynomials in Example 3.

When dealing with multivariate polynomials in $\mathbb{R}[x_1, \dots, x_n]$, the idea is to choose one variable x_i and view the polynomials as univariate in x_i . Then we are in the univariate setting where we can (symbolically) compute the interval decomposition. Here, the interval bounds are not real numbers but expressions in the variables $x_1, \dots, x_{i-1}, x_{i+1}, \dots, x_n$.

Example 4. Let $p_1 = x_1x_2 - 1$ and $p_2 = x_1 - 3$ and $\phi = \exists x_1 \exists x_2 : p_1 \geq 0 \wedge p_2 \leq 0$. As univariate polynomials in $\mathbb{R}(x_1)[x_2]$, p_2 either vanishes identically or has no roots. The polynomial p_1 has either no roots or a root at x_1^{-1} . We substitute this root expression for x_2 and get

$$p_1(x_1^{-1}/x_2) = x_1x_1^{-1} - 1 = 0, \quad p_2(x_1^{-1}/x_2) = x_1 - 3.$$

This substitution is only possible if we require that $x_1 \neq 0$. Therefore, after the substitution, ϕ becomes

$$\exists x_1 : 0 \geq 0 \wedge x_1 - 3 \leq 0 \wedge x_1 \neq 0,$$

and one quantifier has been removed. Continuing the process will give $\Phi \equiv \text{true}$ via the test point $(3, \frac{1}{3})$.

In the example, the root expression has to be substituted into all polynomial constraints, but it is also necessary to ensure that the substitution term is valid. Here, this is achieved by adding a constraint to the formula to prevent division by zero. Such additional constraints are called *guards* of the substitution term. Also, substitution in the above example generates a (quantified) Boolean combination of polynomial constraints; this is not always the case. Indeed substitution can lead for instance to rational functions. In virtual substitution, this problem is circumvented by a more sophisticated substitution process.

Assume that after the substitution the resulting formula contains a relation of the form $p/q \bowtie 0$ with p and q coprime polynomials in $\mathbb{R}[x_1, \dots, x_k]$. In order to remove the denominator, we can multiply the relation by q . We do not know, however, if in the subsequent substitution steps we derive values for x_1, \dots, x_k such that q would evaluate to a strictly positive or negative number and thus whether the relation sign \bowtie changes or not. Note that guards prevent q to be zero. A way out is to multiply by q^2 (which is certainly positive) rather than q .

Example 5. In the formula

$$\exists x_1 \exists x_2 : x_1 x_2 - 1 \geq 0 \wedge x_2 + x_1 - 3 \leq 0.$$

we substitute x_2 by x_1^{-1} via virtual substitution and obtain the equivalent formula

$$\exists x_1 : x_1 + x_1^2(x_1 - 3) \leq 0 \wedge x_1 \neq 0.$$

In the full VS algorithm, several other substitution rules are necessary to avoid non-polynomial expressions. These are detailed in [25] for virtual substitution for polynomials of degree at most two. Also included are rules that allow strict inequalities by substitution of ϵ -terms. In theory, the method can be extended to an arbitrary but fixed degree bound, see [27], but there are still obstacles to overcome for higher degree implementations.

Virtual substitution performs significantly better in theory and practice compared to CAD. As shown in [26], VS is double exponential in the number of quantifier alternations but only single exponential in the number of quantified variables for a fixed quantifier type. Since the input in the SMT setting does not contain quantifier alternations, virtual substitution is significantly better compared to cylindrical algebraic decomposition for these formulas in terms of theoretical complexity.

3 Finding Conflict Sets

In order to benefit from the interplay between SAT-solvers and special theory solvers, it is required from the theory solver to provide small conflict sets. The input to the theory solver is a conjunction of literals and if this conjunction is not

satisfiable, an answer in the form of a (hopefully small) subset of the input literals that is unsatisfiable itself should be returned. We call this answer a conflict set. Such a conflict set should ideally be as small as possible. A minimum conflict set is a conflict set with minimum size, whereas a minimal conflict set does not contain unnecessary literals, that is, all its subsets are satisfiable. A minimum conflict set is minimal, but a minimal conflict set might not have the smallest size. The procedure here is not guaranteed to produce minimum or even minimal conflict sets, but we will show in Section 4 that it is efficient at finding small conflict sets. We now describe how virtual substitution and cylindrical algebraic decomposition can be adapted to provide such answers.

3.1 Conflict Sets and Linear Programming

The problem can be stated as follows: given an unsatisfiable quantified formula ϕ of the form

$$\phi = \exists x_1 \dots \exists x_n : \bigwedge_{1 \leq i \leq m} p_i \bowtie_i 0, \quad (2)$$

with $p_i \in \mathbb{R}[x_1, \dots, x_n]$ and $\bowtie_i \in \{<, \leq, =, \neq, >, \geq\}$, find a subset $I \subset \{1, \dots, m\}$ as small as possible such that the formula

$$\phi' = \exists x_1 \dots \exists x_n : \bigwedge_{i \in I} p_i \bowtie_i 0,$$

is unsatisfiable.

As was stated in the beginning of Section 2, virtual substitution and cylindrical algebraic decomposition share the same basic idea of finding a finite set T of test points that suffice to determine the unsatisfiability of ϕ . The key to the problem of finding a conflict set is a reformulation of the problem in terms of these test points. For that, denote by r_i the i th polynomial constraint in ϕ for $i \in \{0, \dots, m\}$ and for each i let $e_i : T \rightarrow \{0, 1\}$ be such that $e_i(a) = 0$ if r_i holds at a and 1 otherwise. Applying CAD or VS to ϕ will result in $T = \{t_1, \dots, t_k\}$ such that for each $t \in T$ there exists an i with $e_i(t) = 1$. Now let v_i be the vector $(e_i(t_1), e_i(t_2), \dots, e_i(t_k))$. Then the problem of finding the smallest conflict set can be restated as a linear optimization problem.¹ Considering a vector $w \in \{0, 1\}^m$, it is indeed equivalent to minimizing $w_1 + \dots + w_m$ under the linear constraints

$$Mw \geq \mathbf{1},$$

where M is the matrix that contains the v_i as columns and $\mathbf{1} = (1, \dots, 1)$. We will refer to matrices M constructed in this way as *evaluation matrices*. If the vector w is as desired, then an entry 1 at the i th position means that r_i is part of the computed conflict set.

¹ Alternatively, since $e_i(t_k)$ is either 0 or 1 for each i and k , the problem can be recast into propositional logic, and reduces then to finding the smallest implicant of a set of clauses, that is, the smallest set of literals implying all clauses.

Note that our reformulation yields a 0-1-linear integer programming problem of the form

$$\min_{bw} \{w \in \{0, 1\}^m \mid Mw \geq \mathbf{1}\}, \text{ with } b = \mathbf{1} = (1, \dots, 1), M \in \{0, 1\}^{k \times m}, \quad (3)$$

and we can use highly optimized linear programming techniques to find an optimal or approximate solution.

This is only one of the benefits that the reformulation provides us. Another one is that the information necessary to construct the matrix M , i.e. the test points and images under the evaluation functions e_i , is already computed during the quantifier elimination. We will further investigate this fact in the next section.

We can easily deduce that solving the linear optimization problem is not harder than solving the original minimum conflict set problem:

Theorem 1. *Let \mathcal{A} be an algorithm that solves the problem of finding a minimum conflict set. Then there exists a polynomial time algorithm \mathcal{B} that transforms a matrix with entries in $\{0, 1\}$ into a system of polynomials such that $\mathcal{A} \circ \mathcal{B}$ is an algorithm for solving linear optimization problems of the form (3)*

Proof. For a given matrix $M \in \{0, 1\}^{k \times m}$, we show how to construct an equivalent conflict set problem in polynomial time, i.e. a formula ϕ whose minimum conflict set immediately yields a solution to the linear programming problem (3). Let ϕ be the quantified formula given by

$$\phi = \exists x : \bigwedge_{i \in \{1, \dots, m\}} p_i = 0,$$

with

$$p_i = \prod_{j=1}^k (x - j)^{1 - M(j, i)}.$$

One can easily check that the indices of the constraints in any minimum conflict set give rise to a solution of the linear programming problem. Multiplication of polynomials can be done in polynomial time, which proves the claim. \square

3.2 Conflict Sets and Quantifier Elimination Optimization

One of the main reasons why CAD and VS perform reasonably fast in practice is that since their initial development, many improvements have been made to speed up the computation. For CAD, many of these improvements take the form of specialized projection operators that reduce the number of cells that are constructed in the projection phase for certain kinds of input. Another major contribution was the development of *partial cylindrical algebraic decomposition* by Collins and Hong in [9]. In the case of virtual substitution, many improvements focus on the simplification of the quantifier free formula after every substitution step. Most notably, this includes the work of Sturm and Dolzmann in [15,17].

While some of the improvements do not have an effect on the computation of conflict sets as presented in Section 3.1, others will reduce the amount of available information for the evaluation matrix. There are basically two scenarios for information loss, which we describe with the help of two showcase improvements for CAD and VS.

In the partial CAD method, the following rule is used to avoid unnecessary cell construction. Note that we do not state it in full generality but adapt the rule to our framework.

Let ϕ be of the form (2) with polynomials in $\mathbb{R}[x_1, \dots, x_n]$. If $p \in \mathbb{R}[x_1, \dots, x_k]$ appears in ϕ with $k < n$ and there is a cell C in the CAD of \mathbb{R}^k induced by the polynomials in ϕ in which one of the constraints depending only on p evaluates to **false**, then the cells above C do not have to be constructed.

Assume $(a_1, \dots, a_k) \in \mathbb{R}^k$ lies in such a cell with a constraint containing p_i evaluating to **false** and further assume we compute the CAD without the aforementioned rule. This means that in the evaluation matrix we get ℓ rows corresponding to test points $(a_1, \dots, a_k, *, \dots, *)$ with $\ell \geq 1$ and all entries of the i th column are equal to 1 at the positions of these rows. On the other hand, if we compute the partial CAD, these rows will be missing in the evaluation matrix. However, we can add one row that corresponds to the test point (a_1, \dots, a_k) and we know that it will contain at least one non-zero entry at position i . At positions that correspond to polynomial constraints in more than the first k variables we insert the value 0. With this strategy, we can compensate for missing rows in the evaluation matrix. It is important to note that in this setting, we do not necessarily get a minimal conflict set even if we look for an optimal solution in (3).

A second reason for missing information can be found in the simplification strategies used in virtual substitution. If these strategies can determine at some point in the computation that the current quantifier-free formula (obtained for instance after some substitution steps) is a tautology or a contradiction, the remaining variables will not be substituted in the current substitution branch. An example for such a situation is a formula of the form

$$x_k \geq 0 \wedge \dots \wedge x_k < 0 \wedge \dots$$

which is obviously a contradiction and instead of continuing the substitution process, one can return **false** for this substitution branch. This scenario is similar to the one before in that an unknown number of rows in the evaluation matrix is missing. In contrast to the partial CAD improvement however, the truth value of the substitution branch is derived not from a single constraint but from a subset of the constraints in the formula.

In order to preserve compatibility with the conflict set computation, we therefore require that the simplification mechanism itself is able to determine a *local* conflict set, i.e. a conflict set of the quantifier-free formula on which the simplification mechanism acts. We then can extend this to a *global* conflict set.

The global conflict set should contain the union of all the local conflict sets and the corresponding columns can be removed from the evaluation matrix, together with all rows where these columns have non-zero entries.

4 Finding Conflict Sets via Redlog

We implemented our method in the package Redlog, part of the open source computer algebra system Reduce [18]. We have adapted the available CAD and VS implementations as well as parts of the simplification facilities for quantifier-free formulas to explicitly provide the test point evaluations and local conflict sets. Our method is such that it requires only little changes to the highly optimized Redlog code. In other methods, see e.g. [10], the implementations of CAD and VS are built from the ground up for use in SMT solving.

To provide a reasonably large and meaningful test set, we used the quantifier-free real arithmetic (QF_NRA) benchmarks from the SMT-LIB library. Our method expects a set of literals as input, so we use the veriT SMT-solver to generate, for each SMT-LIB benchmark, one complete assignment of atoms in the formula. This assignment is satisfiable in the theory of real linear arithmetic considering multiplication as an uninterpreted predicate. This set is further simplified using a preprocessor (which would eventually also have to be considered in the conflict clause production). This preprocessor only does trivial rewriting. Since Redlog is a generic tool and is not tuned for SMT-LIB like formulas, it greatly benefits from this simple cleaning phase. Finally, among the obtained formulas, some are satisfiable, and are not considered here. The test set thus obtained contains 6076 formulas that are proved unsatisfiable by Redlog. Figure 4 provides an idea of the size of formulas: a point (x, y) on the curve means that there are x formulas with a size smaller than y . The benchmarks as well as a distribution of Redlog featuring conflict set computation can be obtained on <http://www.loria.fr/~pdobal/>.² All our experiments use a 600 seconds timeout on a computer with an Intel i7-4600U CPU at 2.10GHz and 16 GB of RAM running Linux.

The scatter plot on Figure 6 gives a comparative view of the problem and conflict set sizes, whereas Figure 5 provides the distribution of the conflict set sizes: the method is suitable to provide small conflict sets. Even if most inputs contain tens or hundreds of constraints, just a few conflict sets have more than ten constraints. Semiautomatic inspection of the conflict sets exhibits that some of these are not minimal, i.e. they contain literals that are not necessary for unsatisfiability. For integration within SMT, it will be necessary to evaluate whether it is more efficient to reduce the conflict set size using other techniques or to keep these perfectible conflict sets as they are.

Figure 7 provides a comparative graph of the running times of Redlog with and without conflict set generation. Conflict set generation is not exactly the non-conflict set producing algorithm with an additional phase: some features of the original (non-conflict set producing) algorithm have to be turned off.

² 7947 formulas are provided, including the ones with a satisfiable or unknown status.

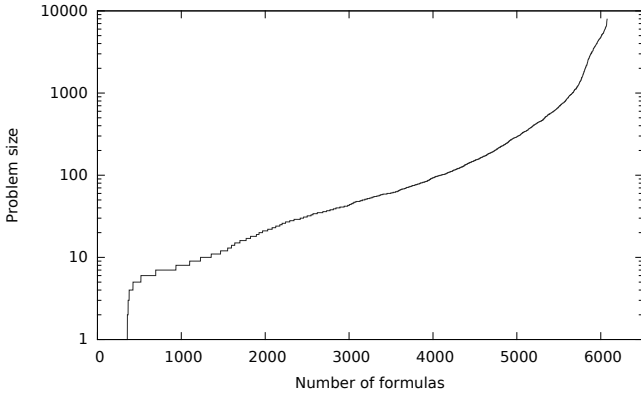


Fig. 4. Problem size (in number of constraints) repartition.

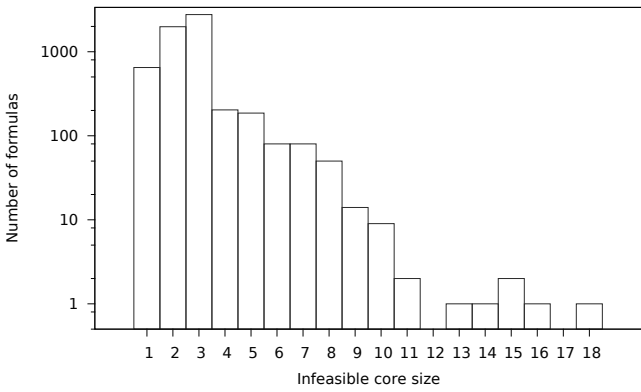


Fig. 5. Number of formulas for a given conflict set size (in number of constraints).

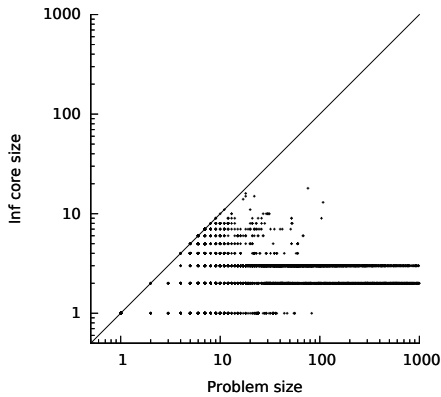


Fig. 6. Size of formulas vs. size of conflict sets (in number of constraints).

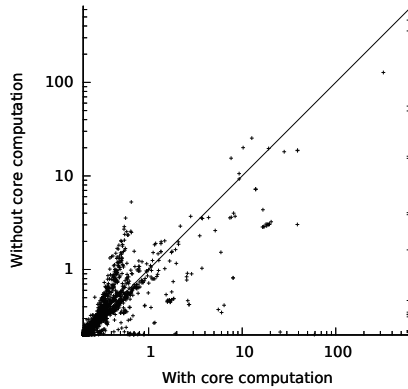


Fig. 7. Computing time (in seconds) with and without conflict set generation.

This explains most of the cost, as well as the fact that sometimes the conflict set generating algorithm is faster (just because the search tree is different). However the results clearly show that conflict set computation has an acceptable cost; it fails only for 22 out of 6076 cases.

As a side note, Redlog was also evaluated against Z3 on all these benchmarks. Redlog is definitely slower on most of them, also because there is a 0.2 seconds cost for starting the whole Reduce infrastructure, whereas Z3 most of the time answers in a few hundreds of a second. It also appears that Z3 is extremely effective for satisfiable files, being able to decide the satisfiability of 24 files more than Redlog, whereas no file was stated satisfiable by Redlog and not by Z3. On the unsatisfiable problems, Redlog succeeded on 2 among the 9 for which Z3 failed, whereas Redlog failed on 18 problems proved unsatisfiable by Z3. This is an indication that further work to present the SMT assignments to Redlog in a better way could lead to good results when using Redlog as a back-end.

5 Conclusion

We introduced here a technique to adapt two commonly used real quantifier elimination methods, that is, cylindrical algebraic decomposition and virtual substitution, to also provide, besides the satisfiability status of a set of polynomial constraints on the reals, a conflict set when the input set is unsatisfiable. This technique is based on the simple, yet effective, observation that both methods amount to checking the values of the constraints on a finite number of test points. Collecting the test points and the values is sufficient to compute the conflict sets in a post-processing phase, which is basically a linear optimization problem, or the computation of a (prime) implicant for a set of clauses. Experimental results show that this technique performs very well to produce small conflict sets.

Quantifier elimination methods also come with their lot of heuristics, and these are not all seamlessly compatible with our technique. Here, some of those

heuristics were turned off, and some were adapted to tag the constraints used by the heuristics as mandatory for the conflict set. This is responsible for non-minimality of the produced conflict sets. Although we can observe experimentally that the produced conflict sets are small, it will certainly be beneficial to better analyze the heuristics for finer conflict set production.

In their applications, SMT solvers are used to check large and mostly easy computer generated formulas, whereas Redlog was mostly conceived for hard problems of moderate size. In order to succeed the integration of Redlog as a complete back-end for non-linear constraints within SMT, it is necessary to improve the heuristic simplification preprocessing phase, which is currently extremely basic. Another non-trivial issue is to take into account this preprocessing phase for the conflict computation.

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